

# Methods for Smoothing the Optimizer Instability in SMT

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## Abstract

In SMT, the instability of MERT, the commonly used optimizer, is an acknowledged problem. This paper presents two methods for smoothing the MERT instability. Both exploit a set of different realizations of the same system obtained by running the optimization stage multiple times. One method averages the sets of different optimal weights; the other combines the translations generated by the various realizations. Experiments conducted on two different sized tasks involving four different language pairs show that both methods are effective in smoothing instability, but also that the average system well competes with the more expensive system combination.

## 1 Introduction

Statistical machine translation (SMT) systems feature a log-linear interpolation of models. Interpolation weights are typically computed by means of iterative procedures which aim at maximizing a given scoring function. Unfortunately, such a function is definitely non-convex; hence, only local optima can be reached. Moreover, it has been observed that the commonly used optimization procedure, the N-best minimum error rate training (simply MERT hereafter) (Och, 2003), is quite unstable. In the last years, many efforts have been devoted for making the procedure or its results more reliable. Recently, a deep investigation of the optimizer instability has been presented by Clark et al. (2011). In that work, experimental evidence of the instability problems affecting optimizers is shown; then, statistical tools

are selected for making possible both a quantitative evaluation of the optimization process of single systems and a fair comparison of two systems, somehow independent from the optimization process. The work ends with some recommendations: for instance, run optimization at least three times; use additional held-out test sets for manual analysis of translations in order to select the best optimization (better: “more reliable”) among those available.

By taking that investigation as a starting point, we wondered whether it is possible to define a recipe for handling the MERT instability. This paper presents two simple but effective methods for smoothing that instability, both exploiting a set of SMT systems resulting from different optimization runs: (i) average system, which uses the means of the weights of the available systems; and (ii) system combination, where multiple translations of the test set are first generated by the systems and then somehow combined into a single hypothesis. Experiments show that both methods are able to provide stable performance. As expected, system combination yields high translation quality at the cost of a significant computational overload, as multiple translations of the input are needed. On the other side, the average system well competes with the system combination, without any computational additional cost.

## 2 Related Work

Since its first appearance, the MERT procedure (Och, 2003) has been recognized as unstable. The author analyzed the problem and proposed a way for smoothing the objective function to be optimized. Thereafter, many works tried to handle and reduce

instability of the MERT procedure, following different approaches including regularization/smoothing of the objective error surface (e.g. Zens et al. (2007), Cer et al. (2008)), improvement in the optimization algorithms – Simplex, Powell, Coordinate Descent, etc. – (e.g. Cettolo and Federico (2004), Cer et al. (2008)), usage of online learning techniques – Perceptron, MIRA – (e.g. Collins (2002), Chiang et al. (2008), Haddow et al. (2011)), better choice of the random starting points (e.g. Moore and Quirk (2008), Foster and Kuhn (2009)).

Also system combination has been already applied to SMT. One research line takes n-best translations of single systems, and produces the final output by means of either sentence-level combination, i.e. a direct selection from original outputs of single SMT systems (Sim et al. (2007), Hildebrand and Vogel (2008)), or phrase- or word-level combination, i.e. the synthesis of a (possibly) new output joining portions of the original outputs (Bangalore (2001), Jayaraman and Lavie (2005), Matusov et al. (2006), Rosti et al. (2007a), Rosti et al. (2007b), Ayan et al. (2008), He et al. (2008), Rosti et al. (2008)). These works focus on the combination of multiple machine translation systems based on different models and paradigms.

Investigation similar to ours has been done by Macherey and Och (2007), and Duh and Kirchhoff (2008).

Macherey and Och (2007) analyzed the combination of multiple outputs obtained by using one decoding engine with different models, trained on different conditions. Instead, we employ the same engine and the same models; the variable part of the combined systems is the set of interpolation weights.

BoostedMERT (Duh and Kirchhoff, 2008) uses one single set of models, with different sets of interpolation weights. Each log-linear model is treated as a “weak learner”, and boosting is used to combine such weak learners for N-best re-ranking. On the contrary, we either produce a new log-linear model averaging the available sets of weights or decode a new output combining the outputs of the available systems.

A sort of averaging of the weights is commonly included in the online learning methods, like MIRA, but these algorithms strongly differ from the N-best MERT we are investigating in this work.

Finally, Utiyama et al. (2009) proposes exactly the same our approach, but we think that our experimental investigation is a bit deeper.

As already stated, the work presented here is rooted in the investigation provided by Clark et al. (2011). Here we make a small step further by proposing a recipe for making an SMT system reliable despite the instability of the optimization process. This way, one is not only able to assess the reliability of the SMT system through the Clark’s statistical tool, but also to release a configuration which is stable and provides performance very close to the expected value.

### 3 Smoothing Methods

Figure 1 taken from Clark et al. (2011) shows the distributions of the %BLEU score on the same test set of two systems A and B over the space of possible optimizations, which are referred to as “optimizer samples” hereafter.

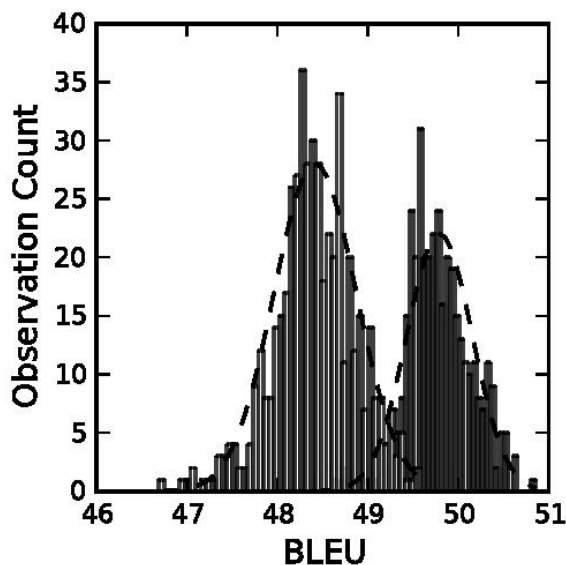


Figure 1: Distributions of the %BLEU score of two systems over the space of possible optimizations (figure taken from Clark et al. (2011)).

The distributions of systems A and B are centered at 48.4 and 49.9, respectively, showing that the former is clearly worse than the latter. In fact, in both cases most optimizer samples are close to the average, and it is unlikely that the worst system outperforms the best one, by randomly selecting a sample

for each system. Nevertheless, this possibility exists, with a probability proportional to the size of the “non-trivial region of overlap”. Our goal is to design a way for bringing a system to work at its expected quality, that is in correspondence of the mean of its optimization distribution, and to reduce or vanish the region of overlap.

In the following, two methods for smoothing optimization instability are described, both assuming the availability of a number of different optimizer samples.

**Average system** (*avg*) The first solution is to use the *centroid* of the available optimizer samples, i.e. to average their weights (Utiyama et al., 2009). This is meaningful because the models log-linearly interpolated by the various systems are the same.

Each optimizer sample corresponds to a particular local optimum; nevertheless, we expect that the whole region fenced by such optima corresponds to (relatively) high values of the development set score function, and hopefully also to high values of the test set score function. The centroid should then fall inside that region both for the development and for the test set, increasing the chance of stabilizing the performance on the test set.

It is worth noticing that this approach requires additional computation effort only in tuning stage, as multiple optimization runs have to be performed.

**System combination** (*sysComb*) System combination is the second solution we propose for smoothing the outputs of various optimizer samples.

For combining the outputs of the available systems, we used the software<sup>1</sup> developed at CMU (Heafield and Lavie, 2010). It works at the word level and smartly allows “the synthesis of new word orderings”. The scheme includes several stages. Hypotheses are aligned in pairs using the publicly available METEOR (Banerjee and Lavie, 2005) aligner. Then, on these alignments a search space is defined, which is explored by a beam search decoding. Hypotheses are scored using a linear interpolation of features, including the LM score, the hypothesis length and the average n-gram length found in the LM. Interpolation weights are tuned using Z-MERT (Zaidan, 2009).

<sup>1</sup>Available at <http://khefield.com/code/mt/>

This approach requires the translation of the test set by each optimizer sample to be combined, besides the computational cost of the combination of translations itself.

## 4 Experiments

The SMT systems are built upon the open-source MT toolkit Moses<sup>2</sup> (Koehn et al., 2007). The translation and the lexicalized reordering models have been trained on parallel data. The LMs have been estimated via the IRSTLM toolkit (Federico et al., 2008) either on the monolingual data, when available, or on the target side of the parallel data; they are smoothed through the improved Kneser-Ney technique (Chen and Goodman, 1999). The weights of the log-linear interpolation model have been optimized on the development sets by means of the standard MERT procedure provided within the Moses toolkit: different realizations of tuned systems (optimizer samples) have been obtained by multiple running of MERT with different random restarts at each iteration. The same development sets have also been used for tuning the interpolation weights of system combination.

### 4.1 Data

Experiments were performed on two tasks: BTEC, as defined by the IWSLT 2010 evaluation campaign,<sup>3</sup> which is a small sized task involving the translation from Arabic and Turkish to English of tourism-related sentences; and the “Context in Translation” Challenge,<sup>4</sup> which is a medium sized task involving the English-to-Finnish and Greek-to-French translations of legislative texts, from the JRC-ACQUIS Multilingual Parallel Corpus.<sup>5</sup>

A detailed presentation of the BTEC task can be found in (Paul et al., 2010). For our experiments, we re-used the two systems developed for the evaluation campaign, which are thoroughly described in (Bisazza et al., 2010). Table 1 reports some quantitative measure on the text employed.

Concerning the ACQUIS task, parallel and monolingual texts are provided by the organizers of the Challenge, together with a quite large development

<sup>2</sup>[www.statmt.org/moses/](http://www.statmt.org/moses/)

<sup>3</sup>[iwslt2010.fbk.eu](http://iwslt2010.fbk.eu)

<sup>4</sup>[www.cis.hut.fi/icann11/con-txt-mt11/](http://www.cis.hut.fi/icann11/con-txt-mt11/)

<sup>5</sup>[optima.jrc.it/Acquis/](http://optima.jrc.it/Acquis/)

text	#sent.	Arabic		English	
		W	V	W	V
parallel	21.5k	186.6k	14.6k	193.7k	8.5k
dev	506	3.4k	1.1k	4.1k	1.0k
test	507	3.5k	1.1k	4.1k	1.0k

text	#sent.	Turkish		English	
		W	V	W	V
parallel	20.0k	168.1k	10.5k	168.1k	8.3k
dev	506	3.5k	1.0k	4.1k	1.0k
test	500	3.5k	1.0k	4.1k	1.0k

Table 1: Statistics on data used in experiments for the BTEC task.  $|W|$  stands for “running words”,  $|V|$  for “vocabulary size”. Values on target side of dev/test sets are averaged on the 16 references.

set. We split it randomly in two parts, one used for development (dev), one for testing purposes (test). Table 2 shows some statistics of employed data.

text	#sent.	English		Finnish	
		W	V	W	V
parallel	796k	15.3M	181k	11.7M	385k
mono	1.9M	-	-	34.9M	1.0M
dev	3.7k	78.6k	5.0k	55.6k	10.4k
test	3.7k	79.8k	5.1k	56.5k	10.3k

text	#sent.	Greek		French	
		W	V	W	V
parallel	754k	13.6M	214k	14.6M	165k
mono	1.9M	-	-	52.4M	507k
dev	3.8k	71.5k	7.8k	75.6k	5.5k
test	3.8k	72.8k	7.7k	77.2k	5.4k

Table 2: Statistics on data used in experiments for the ACQUIS task.  $|W|$  stands for “running words”,  $|V|$  for “vocabulary size”.

## 4.2 Results

Experiments relied on a number of optimizer samples obtained for each task by running MERT with different random restarts at each iteration. For the two BTEC tasks, 300 optimizer samples were generated; 13 for the ACQUIS tasks. In Tables 3 and 4, the rows `optSample` report the mean of the BLEU% score computed on the test sets, its standard deviation and the range of observed values.

For the smaller task, we combined  $N$  (6,12,20,30)

randomly chosen (without replacement) basic systems by means of the two methods presented in Section 3. For making statistically comparable the observed values, 300 of such combinations were performed. Rows `avgN` and `sysCombN` of Table 3 refer to the combination of  $N$  optimizer samples by means of `avg` and `sysComb` methods, respectively.

ar-en	BLEU%	stdev	[min,max]
<code>optSample</code>	55.87	0.305	[54.90,56.68]
<code>avg6</code>	56.17	0.192	[55.35,56.78]
<code>avg12</code>	56.17	0.157	[55.64,56.55]
<code>avg20</code>	56.19	0.159	[55.61,56.70]
<code>avg30</code>	56.18	0.153	[55.46,56.80]
<code>sysComb6</code>	56.00	0.295	[55.13,56.90]
<code>sysComb12</code>	56.02	0.253	[55.24,56.67]
<code>sysComb20</code>	56.04	0.226	[55.11,56.51]
<code>sysComb30</code>	56.04	0.205	[55.36,56.69]

tr-en	BLEU%	stdev	[min,max]
<code>optSample</code>	60.06	0.462	[58.53,61.39]
<code>avg6</code>	60.59	0.327	[59.75,61.54]
<code>avg12</code>	60.61	0.317	[59.91,61.57]
<code>avg20</code>	60.63	0.331	[59.75,61.40]
<code>avg30</code>	60.65	0.296	[59.84,61.35]
<code>sysComb6</code>	60.93	0.454	[59.60,62.01]
<code>sysComb12</code>	61.12	0.345	[60.14,61.95]
<code>sysComb20</code>	61.11	0.365	[59.99,62.17]
<code>sysComb30</code>	61.13	0.364	[60.16,62.22]

Table 3: Results for the BTEC task on the test.

The first thing to note is that the standard deviations of the `optSample` are quite high in both cases (0.305 on ar-en and 0.462 on tr-en), showing that the quality of the translation can differ a lot from the “expected” one (55.87 and 60.06): in fact the BLEU scores can vary by almost 2 and 3 points, respectively. This is a further evidence that the standard practice of running the optimization just once can lead to unexpected low performance.

Remarkably, on both language pairs the `avg` method is able to reduce a lot the standard deviation of the BLEU score: it drops from 0.305 and 0.462 to 0.153 and 0.296 respectively, when the weights of 30 systems are averaged; but even with fewer systems, the reduction is significant. Moreover, whatever the number of systems combined, the

means (56.17-56.19 and 60.59-60.65) remain above the `optSample` mean (55.87 and 60.06). Finally, looking at the range of observed BLEU scores, it results that even in the worst cases, the `avg` performance are indeed very close to the expected value of the basic systems: for example, averaging 30 sets of weights, the worst systems perform only 0.41 (55.46 vs. 55.87) and 0.22 (59.84 vs. 60.06) BLEU points below the expected scores. This means that the `avg` method is effective in reducing the left tail of the distributions of Figure 1, that is the size of the overlap region.

Concerning the `sysComb` method, it is as well effective in reducing the variability (standard deviation) of the observed performance, keeping even in the worst case performance not too far from the expected values: for example, by combining the translations from 30 optimizer samples, the worst systems get a BLEU score of 55.36 and 60.16, only 0.51 below and 0.10 above the respective optimizer sample means. On the other side, the `sysComb` does not clearly outperform the cheaper `avg` method.

For the ACQUIS tasks, we repeatedly combined  $N = 6$  randomly chosen (without replacement) basic systems. Observed values are reported in Table 4.

en-fi	BLEU%	stdev	[min,max]
optSample	35.95	0.080	[35.83,36.07]
avg6	35.97	0.023	[35.93,36.01]
sysComb6	36.34	0.106	[36.21,36.50]

el-fr	BLEU%	stdev	[min,max]
optSample	58.22	0.104	[58.01,58.33]
avg6	58.09	0.043	[58.02,58.15]
sysComb6	58.92	0.114	[58.71,59.08]

Table 4: Results for the ACQUIS task on the test set.

Firstly, it is worth noting that the variability of `optSample` is much lower than in the BTEC tasks: this is due to the use of larger development sets for tuning the weights. Nevertheless, the `avg` method is able to further reduce such low variability, while the `sysComb` method clearly performs even better: in fact, even if its standard deviation is relatively large, the range of BLEU scores is definitely preferable, as the worst cases (36.21 and 58.71) outperform not only the expected values but even the best systems

of both `optSample` (36.07 and 58.33) and `avg` (36.01 and 58.15).

### 4.3 Deeper insights

Figure 2 shows scatter plots of the basic, `avg`, and `sysComb` systems. Each point corresponds to the performance (BLEU%) achieved by a given realization of a system on the development and test sets of the ar-en BTEC task. The three clouds consist of 300 points each.

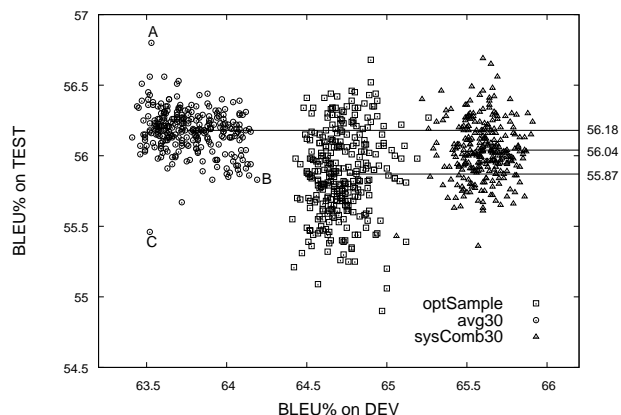


Figure 2: Scatter plots of `optSample`, `avg30` and `sysComb30` for the ar-en BTEC task.

The figure clearly highlights the problems of the MERT procedure.

Looking first at each single cloud, it results that there is no correlation between the optimal performance on the development set and that achieved on the test set; a linear correlation would be indeed desirable, showed by a tiny cloud along a straight line with positive slope. On the contrary, the shape of clouds shows that the test set performance cannot be predicted from that on the dev set: not only the best test set performance can be obtained from an optimizer sample corresponding to a relatively low dev set performance (see for example optimizer sample “A”) and vice-versa (“B”), but also configurations for which performance on the dev set are close can yield to very different performance on the test set (compare for example samples “A” and “C”).

Second, compare now the three clouds: although the three systems got quite different scores on the

development set (in fact, the three clouds are clearly separated along the  $x$ -axis), their performance on the test set are very similar (the means on the  $y$ -axis of the three clouds are very close: from Table 3, 55.87, 56.18, 56.04). Actually, on the development set the `avg` is penalized because both the other two methods include a MERT/Z-MERT tuning stage performed just on it; anyway, such experimental outcomes further prove that it is difficult to predict the behavior of a model tuned through MERT.

On the other side, the figure also puts in evidence the effectiveness of the proposed methods. The  $y$ -axis width of each cloud corresponds to the  $[\min, \max]$  intervals reported in Table 3: the plots show better than the crude figures that the scores on the test sets are much more dense around the mean for the `avg30` than for the `sysComb30`, which in its turn is definitely less scattered than the cloud of `optSample`. In other words, both methods are effective in reducing the instability of MERT, but the `avg30` performs surprisingly well.

It would remain to explain why the two methods are effective. It is known that `sysComb` is powerful in combining multiple MT outputs in such a way that the quality of the synthetic translation is higher than the single components. In our framework, this means that the range of possible scores of system combination is shifted towards better quality with respect to optimizer samples, achieving the goal of reducing the size of the overlap region in Figure 1.

Concerning the `avg` method, look at Figure 3: the curves in the upper part refer to the BLEU% score on the development set of six optimizer samples of the BTEC ar-en task by varying just the LM weight, keeping the other weights to the optimal values. In other words, the curves are the sections along one axis, that of the LM weight, of the multivariate score function to be optimized by means of MERT.

The curves have a pronounced peak at the optimal value of the LM weight, showing that MERT tends to overfit the development set. The variability of test set scores is due to the fact that the score function of the test set is not overlapped to the curve of the development set, hence the peak of the latter can fall on a sloping zone of the former and vice-versa. By averaging the weights, likely the resulting value will not fall on the (sloping) borders of the test set curve, but on a (flatter) central zone. This is just

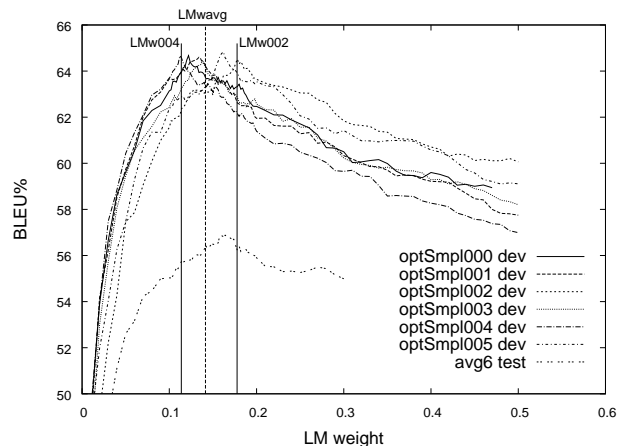


Figure 3: Sections along the LM weight axis of score functions of six different optimizer samples and of the `avg6` system.

what happened at the `avg6` curve in the bottom part of the Figure 3: it is the section along the LM weight axis of the test set score function of the ar-en `avg6` system; it can be noted that the mean of the  $x$ -values of the 6 peaks (`LMwavg`) falls on a quite central/flat portion of the `avg6` curve, fact that can be assumed as paradigmatic of the virtuous behavior of the averaging method.

## 5 Conclusions

In SMT, the instability of the MERT is a well-known but still open problem. It originates from the non-convexity of the score function to be optimized and the consequent existence of local optima. By looking at the distribution of performance over the set of all possible local optima, it results that most scores are centered around the mean, but the tails exist and can affect a lot experimental outcomes if a proper practice is not adopted.

It is well known that running the optimization stage just once can be harmful. Nevertheless, also the standard practice of running it a number of times and then picking up one configuration according to some criteria can fail. This paper proposes and compare two methods for bringing SMT systems to work at the center of the optimizer distribution, in a stable way. They both rely on a relatively small num-

ber of optimizer samples and are empirically proved to be effective. System combination yields performance that even in the worst case are at least close to the average quality expected by the basic system, but on the downside it is expensive from a computational viewpoint. The alternative method, consisting in just averaging the weights of optimizer samples, performs surprisingly well without any additional computational cost.

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